CHAMPIONS LEAGUE 2024 U15-20 RULES 7

- 1. FIBA rules with a few modifications. Gameplay will use FIBA lines (where available- outside key lines and outside 3pt line)
- 2. Games will consist of FOUR 8-minute stop time quarters. Overtime periods will be 3 min stop time.
- 3. Pre-game warm-ups will last a minimum of TEN minutes and the halftime break will be FIVE minutes. The warmup and halftime break can be shortened at the discretion of the site coordinator if we are running behind.
- **4.** The first listed team in the draw is the home team and should wear the light coloured uniforms. Teams MUST bring both uniform tops to all games (if available).
- 5. All players will be disqualified at FIVE PERSONAL FOULS. Bonus foul shots (two shots) will be shot on the 5th team foul every quarter.
- 6. Unsportsmanlike and technical fouls follow FIBA guidelines.
- 7. Time-outs must be called through the scoretable. Teams will get TWO 60-second time-outs in the first half (no carry-over) and THREE 60-second time-outs in the second half (only 2 timeouts may be used in the last 2 minutes of 4th quarter). Each team gets one time-out per overtime period (no carry-over).
- 8. Games will use a visible 24 shot clock
- **9.** 8 second backcourt.
- 10. Maximum point differential applied to standings is 20 pts for use in a tiebreaker
- 11. There is a 5 minute forfeit rule in effect for the league. If a team is not onsite and ready to play within five minutes of the designated game time, the League Director or court monitor may, at his/her discretion thereafter, rule a forfeit (20-0 Final Score).
- **12.** Games are not permitted to start without an adult on the bench. Team coaches are responsible for the conduct and supervision of their players. Unacceptable behavior may result in the person being banned from the gym for the remainder of the League.
 - All players must be listed on the team roster and have completed their waiver to be eligible (details in the handbook) to play in league competition.
- **14.** FIRST INITIAL & FULL SURNAMES of players must be listed on the scoresheet. Coaches and referees MUST print and sign the scoresheet prior to tip off.
- 15. All decisions made by the League Director ARE FINAL!

PRIMETIME SPORTS RECOGNIZES THE FOLLOWING AGE CATEGORIES FROM SEPT 1, 2024 TO AUG 31, 2025

ATHLETES MUST BRING PROOF OF AGE TO EVENT
*U18 AGE CATEGORY - ATHLETES MUST BE GRADUATING HIGH SCHOOL IN 2025

	U20	U18*	U17	U16	U15	U14	U13	U12	U11	U10	U9
SEP	2004	2006	2007	2008	2009	2010	2011	2012	2013	2014	2015
ОСТ	2004	2006	2007	2008	2009	2010	2011	2012	2013	2014	2015
NOV	2004	2006	2007	2008	2009	2010	2011	2012	2013	2014	2015
DEC	2004	2006	2007	2008	2009	2010	2011	2012	2013	2014	2015
JAN	2005	2007	2008	2009	2010	2011	2012	2013	2014	2015	2016
FEB	2005	2007	2008	2009	2010	2011	2012	2013	2014	2015	2016
MAR	2005	2007	2008	2009	2010	2011	2012	2013	2014	2015	2016
APR	2005	2007	2008	2009	2010	2011	2012	2013	2014	2015	2016
MAY	2005	2007	2008	2009	2010	2011	2012	2013	2014	2015	2016
JUN	2005	2007	2008	2009	2010	2011	2012	2013	2014	2015	2016
JUL	2005	2007	2008	2009	2010	2011	2012	2013	2014	2015	2016
AUG	2005	2007	2008	2009	2010	2011	2012	2013	2014	2015	2016
SEP	2005	2007	2008	2009	2010	2011	2012	2013	2014	2015	2016
ОСТ	2005	2007	2008	2009	2010	2011	2012	2013	2014	2015	2016
NOV	2005	2007	2008	2009	2010	2011	2012	2013	2014	2015	2016
DEC	2005	2007	2008	2009	2010	2011	2012	2013	2014	2015	2016

GUIDING PRINCIPLES

LONG TERM DEVELOPMENT RESEARCH DEMONSTRATES THE FLAWS OF PLACING ATHLETES INTO THEIR BIRTH YEAR FOR PARTICIPATION IN SPORTS. IN SHORT, THE DISCREPANCIES THAT CAN OCCUR BETWEEN YOUTH WITHIN THE SAME BIRTH YEAR CREATE SIGNIFICANT DISADVANTAGES FOR LATE DEVELOPING MAKE ATHLETES AND TO A LESSER DEGREE, EARLY DEVELOPING FEMALES. THEREFORE, PROVIDING A RANGE OF MONTHS (16) WITHIN A COMPETITION DIVISION GIVES ATHLETES GREATER FLEXIBILITY TO CHOOSE A LEVEL THAT BEST SUITS THEIR NEEDS. ATHLETES, PARENTS AND COACH SHOULD CONSIDER THE SHORT TERM AND LONG TERM BENEFITS OF PLAYING IN DIFFERENT AGE CATEGORIES. IT SHOULD BE NOTED THAT EACH CLUB MAY HAVE THEIR OWN POLICIES REGARDING PLAYING UP/PLAYING DOWN.